

Momentum

$$\vec{F} = \frac{d\vec{p}}{dt} \Rightarrow \int_{p_0}^{p_1} d\vec{p} = \int_0^t \vec{F} dt$$

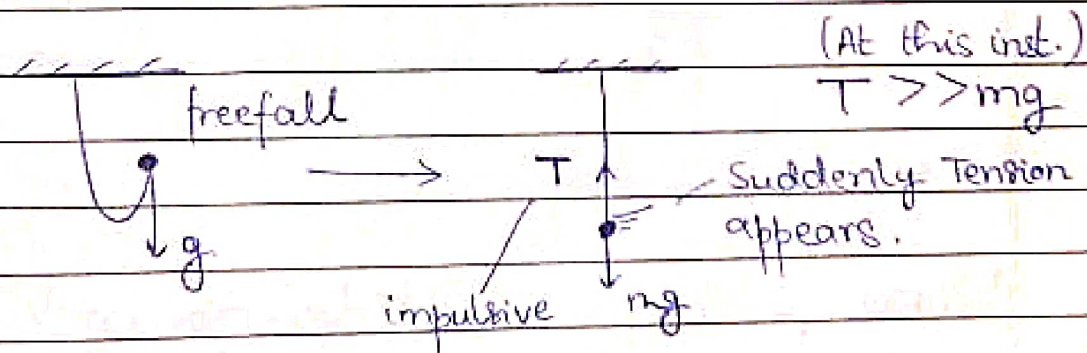
$$\Rightarrow \boxed{p_1 - p_0 = \Delta \vec{p} = \int_0^t \vec{F} dt}$$

* If F large and t very small

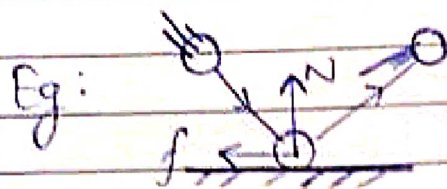
$\Rightarrow \vec{F}$ is Impulsive force.

* Change in momentum due to Impulsive force is called Impulse.

Eg:

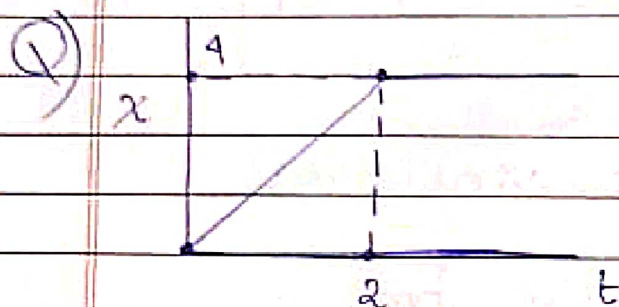


★ Make FBDs of normal forces & impulsive forces separately.



f suddenly develops

$f = \mu N$ but $N \neq mg$
 Impulsive $N \gg mg$
 (At this inst)



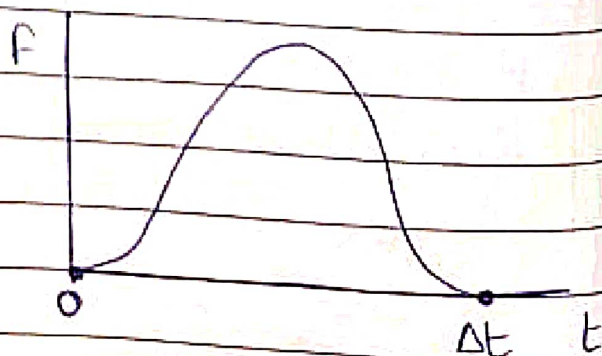
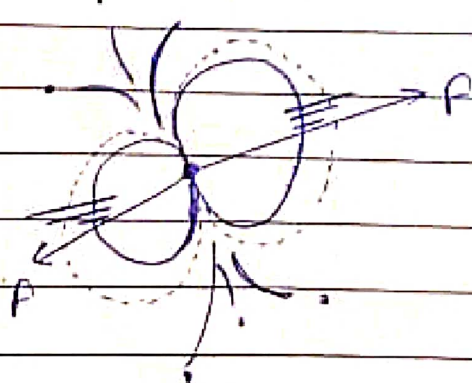
If mass of body = 2kg

find impulse

A) Let A at $t = 2 - \delta$, B at $t = 2 + \delta$.

$v_A = 2$, $v_B = 0 \Rightarrow \Delta p = (-4)$

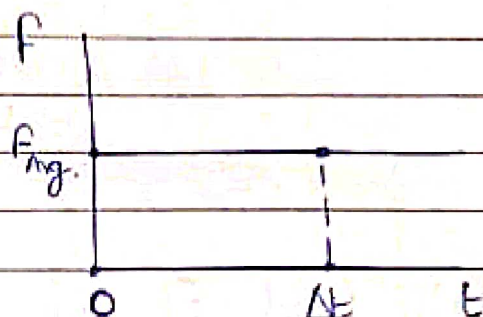
When 2 bodies collide & rebound,



Since difficult to calc. area under curve, hence impulse also diff. to calc.

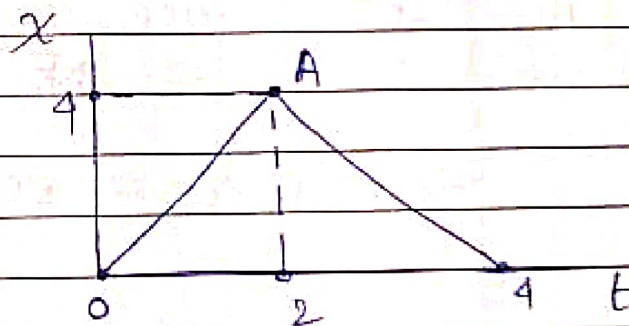
So we take F_{avg} .

$$\text{Impulse} = F_{avg} \cdot \Delta t$$



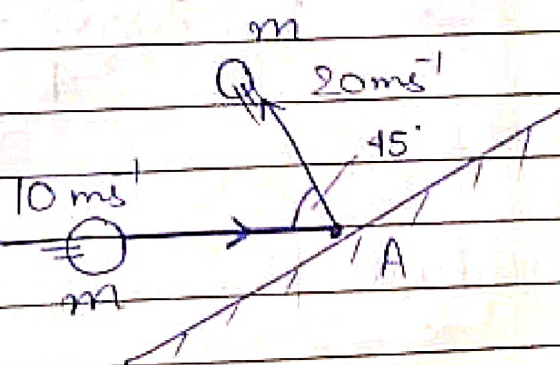
We take F_{avg} in such a way that area under curve in both same

- Q) find magnitude of impulse.
Mass of obj 2 kg.



A) $v_{A^+} = -2$
 $v_{A^-} = 2 \Rightarrow \Delta p = (-8)$

- Q) find horizontal and vertical force by surface.



$\Delta t = 0.01 \text{ s}$, $m = 1 \text{ kg}$

A) $\vec{v}_{A^-} = \langle 10, 0 \rangle$, $\vec{v}_{A^+} = \langle -10\sqrt{2}, 10\sqrt{2} \rangle$

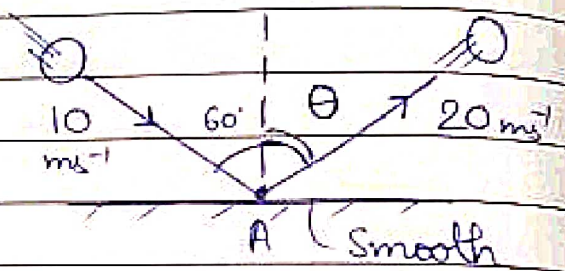
$$\Delta \vec{p} = \langle -10(\sqrt{2}+1), 10\sqrt{2} \rangle$$

$$\Rightarrow \vec{F}_{Avg} = \langle (-10^3)(\sqrt{2}+1), 10^3\sqrt{2} \rangle$$

Horiz.

Vertical

Q) find θ , if surface smooth.
Also find F if $\Delta t = 0.01s$
 $m = 1kg$.



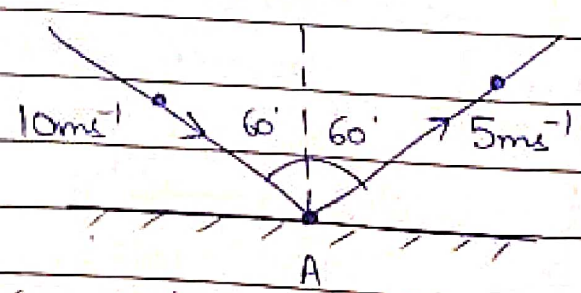
A) If surface smooth \Rightarrow No friction \Rightarrow Vel along surface Same

$$\Rightarrow 10 \sin 60^\circ = 20 \sin \theta \Rightarrow \theta = \sin^{-1} \frac{\sqrt{3}}{4}$$

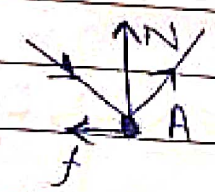
$$|\Delta \vec{p}| = \Delta p_y \quad (\text{As } p_x = \text{const.})$$

$$= (1) \left(\frac{20 \cdot \sqrt{3}}{4} - \left(-\frac{10 \cdot 1}{2} \right) \right) \Rightarrow F_{Avg} = 500(1 + \sqrt{3})$$

Q) find μ .
 $m = 1kg$



A) $x: 5\sqrt{3}/2 - 10\sqrt{3}/2 = (-\mu N)(\Delta t)$
 $y: 5/2 - (-10/2) = N(\Delta t)$



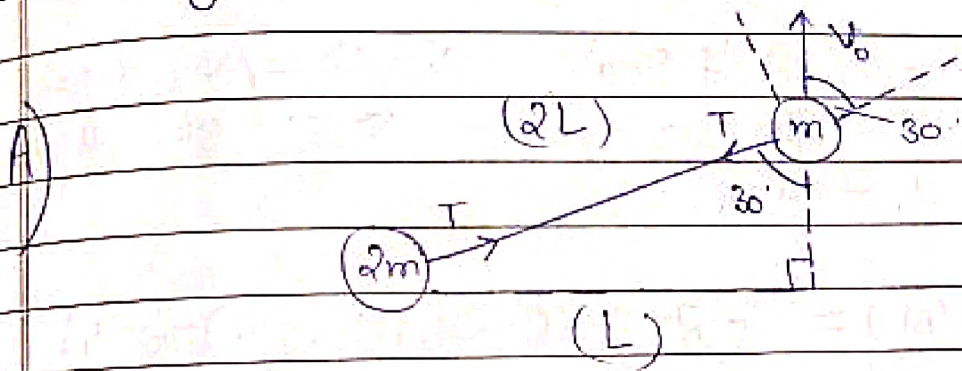
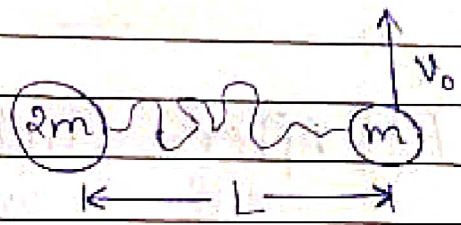
On dividing eqⁿs,

$$\mu = 1/\sqrt{3}$$

① Length of String = $2L$.
 Objs on frictionless surface.

Top view

★ find vel. of $2m$ and m when string becomes taut.



★ Impulse will change vel. of objs. ALONG string

$$m v_{\text{along}} = v_0 \sqrt{3}/2, \quad m v_{\perp} = v_0/2$$

After effect of impulse, $m v_{\perp}' = m v_{\perp} = v_0/2$

Now, $2m$: $T(\Delta t) = (2m)(2m v'_{\text{along}})$
 m : $-T(\Delta t) = (m)(m v'_{\text{along}} - m v_{\text{along}})$

$$\Rightarrow 2(2m v'_{\text{along}}) + m(v'_{\text{along}} - v_0 \sqrt{3}/2) = 0$$

Since string taut \Rightarrow String Constraint \Rightarrow

$$2m v'_{\text{along}} = m v'_{\text{along}}$$

$$\Rightarrow m v'_{\text{along}} = 2m v'_{\text{along}} = v_0/2\sqrt{3}$$

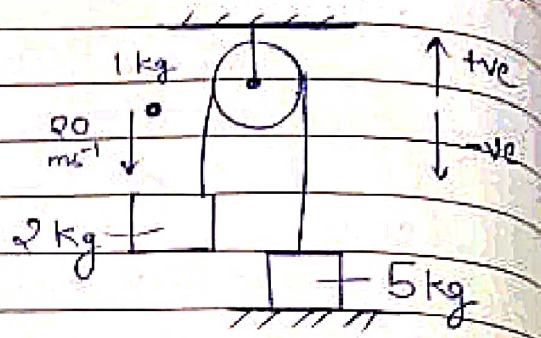
finally,

$v_{2m} = \frac{v_0}{2\sqrt{3}}$

$v_m = \frac{v_0}{\sqrt{3}}$

If we didn't take 1 & 2 as system, we would have to include N b/w 1 & 2 in calc., as it is also impulsive.

Q) Find speed of masses just after 1 kg sticks to block.



A) After sticking, 1 kg, 2 kg move with same velocity as a system

$$u_5 = 0, \quad v_5 = \left(\begin{array}{l} \text{Vel. of 5kg} \\ \text{after collision} \end{array} \right), \quad v_2 = v_1 = \left(\begin{array}{l} \text{Vel. of system} \\ \text{after collision} \end{array} \right)$$

$$u_2 = 0, \quad u_1 = +20$$

$$(2+1) : T(\Delta t) = (-2v_2) - (0 - 2u_2) + (-v_1) - (-u_1)$$

$$\Rightarrow -T(\Delta t) = 3v - 20$$

$$(5) : T(\Delta t) = 5v_5 - 5u_5 \Rightarrow T(\Delta t) = 5v$$

By string constraint, $v = v'$ ($v_5 = v_2 = v'$)

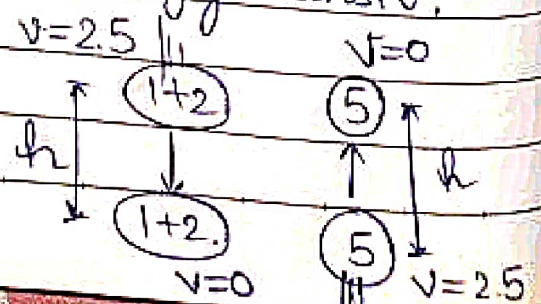
$$\Rightarrow \boxed{v = 2.5}$$

Q) Find max. height attained by 5 kg block in prev. Q.

A) Let it be 'h'. By Energy Consv.

$$\frac{1 \cdot 3 \cdot (5)^2}{2} + \frac{1 \cdot 5 \cdot (5)^2}{2} = 5gh - 3gh$$

$$\Rightarrow \boxed{h = 5/4}$$

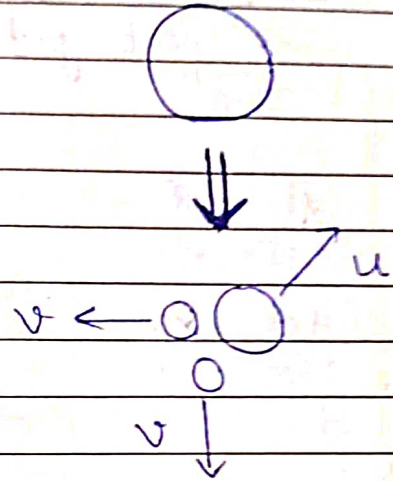


Conservation of Momentum

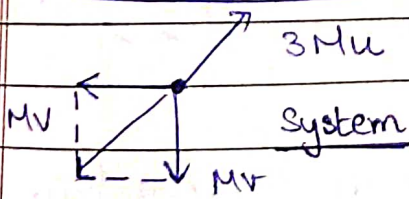
If $\vec{F}_{ext} = 0 \Rightarrow \frac{d\vec{p}}{dt} = 0 \Rightarrow \boxed{\vec{p} = \text{const}}$

(Can't use for Impulsive forces, as they do work quickly.)

- Q) A mass explodes into 3 parts with mass ratio 1:1:3. Parts with equal mass are moving \perp to each other with v .
Find speed of 3rd part.



A) Just before & after collision, F_{ext} not able to do any work, hence \vec{p} consrv.



$p_f = p_i = 0 \Rightarrow 3Mu = Mv\sqrt{2}$

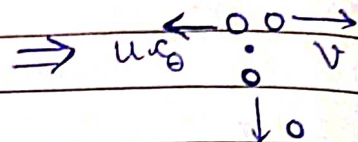
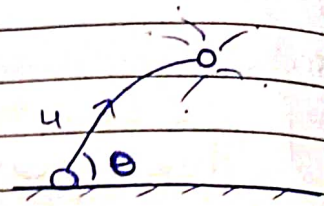
$\Rightarrow \boxed{u = \frac{v\sqrt{2}}{3}}$ by explosion

- Q) If total mass = 5M in above Q, find energy released

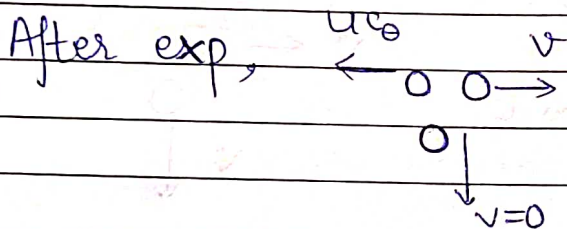
A) $\Delta E = E_f - E_i = \left(\frac{1}{2} \cdot 3M \cdot \frac{2v^2}{9} + \frac{1}{2} \cdot M \cdot v^2 + \frac{1}{2} Mv^2 \right) - 0$

$\Rightarrow \boxed{\Delta E = \frac{4v^2 M}{3}}$

Q) At highest pt., obj breaks into 3 equal parts. One falls vertically down with 0 init. vel., another retraces its path. find vel. of 3rd part just after explosion.



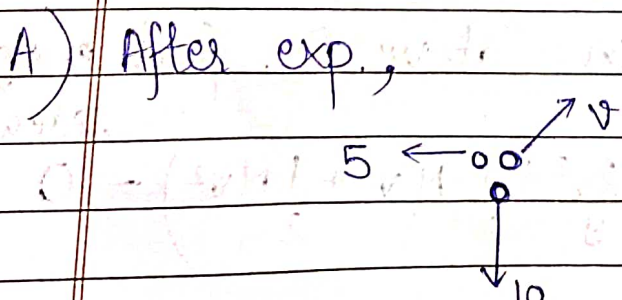
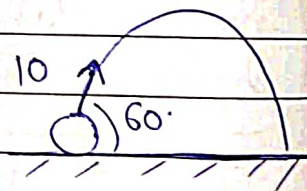
A) At highest pt, before exp., $p = 3Mu_0$



$$Mv - Mu_0 = 3Mu_0$$

$$\Rightarrow \boxed{v = 4u_0}$$

Q) At highest pt. obj breaks into 3 equal parts. First fall vertically down with 10 init. vel. 2nd part retraces its path. find vel. of third just after collision.



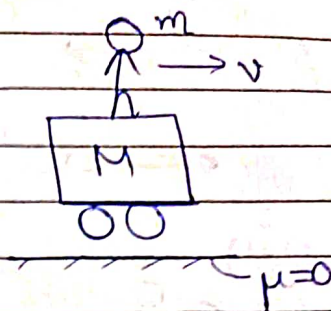
$$p_{\text{before}} = 3M \cdot 10 \cdot \cos 60^\circ = 15M$$

$$p_{\text{after}} = 5M (\leftarrow) + 10M (\downarrow) + Mv (\nearrow)$$

$$\Rightarrow Mv_y = 10M, \quad Mv_x = 20M$$

$$\Rightarrow \begin{matrix} v_x = 20 \\ v_y = 10 \end{matrix} \Rightarrow \boxed{v = 10\sqrt{5}}$$

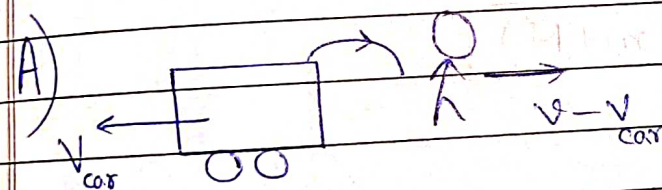
Q) Person jumps with vel. 'v' wrt state of car before jumping. find v_{car} just after jump.



A) $P_{init} = 0 = P_{final} = mv - Mv_{car} \Rightarrow v_{car} = \frac{mv}{M}$

(If only given 'wrt car', assume this)

Q) In above Q, $v_{car} = ?$ if person jumps with 'v' wrt car after jumping state of.

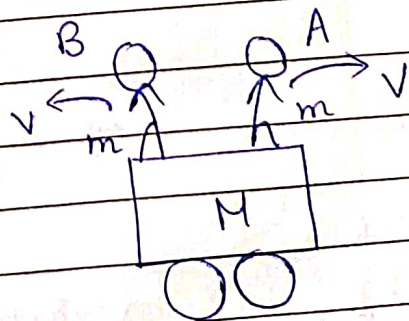


$$P_{init} = 0 = P_{final} = m(v - v_{car}) - Mv_{car}$$

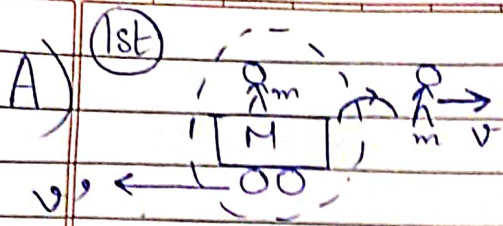
After jump.

$$\Rightarrow v_{car} = \left(\frac{mv}{M+m} \right)$$

★ Q) Persons jump with velocity 'v' wrt state of car before their resp. jump.



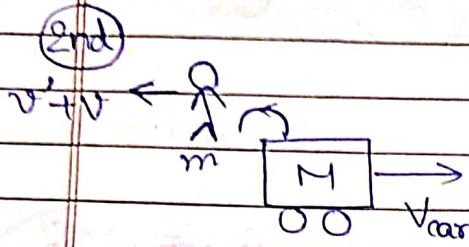
find v_{car} after 2nd jump, if A jumps before B.



1st jump

$$P_{init} = 0 = P_{final}$$

$$= mv - (m+M)v'$$



$$\Rightarrow v' = \frac{mv}{m+M}$$

2nd jump

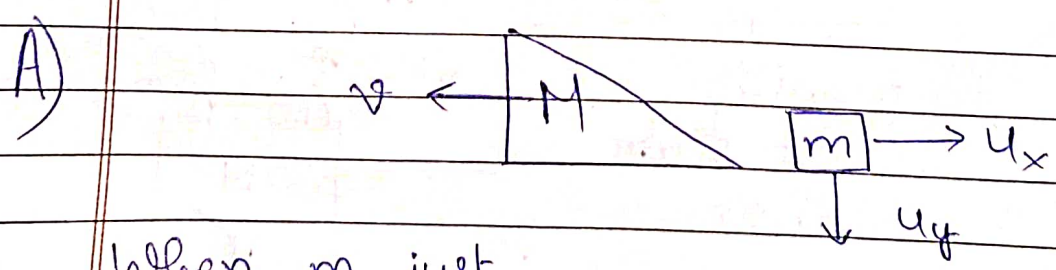
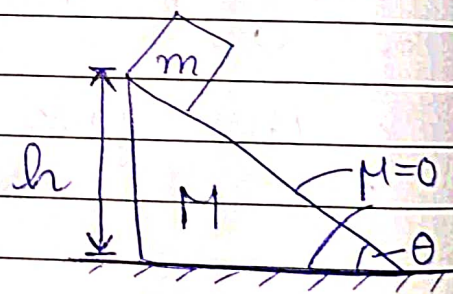
$$P_{init} = P_{final}$$

$$\Rightarrow (M+m)v' = m(v'+v) - Mv_{car}$$

$$\Rightarrow Mv_{car} = m\left(\frac{mv}{m+M} + v\right) - (M+m)\left(\frac{mv}{m+M}\right)$$

$$\Rightarrow v_{car} = \frac{m^2v}{M(m+M)}$$

Q) find vel. of M when m reaches bottom of incline.

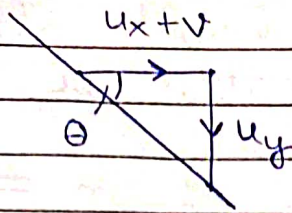


When m just reach bottom.

Consrv. Momentum, along X axis

$$Mv = mu_x$$

In M's frame, obj. move along incline



$$t_\theta = \begin{pmatrix} u_y \\ u_x + v \end{pmatrix}$$

By Energy Conserv.

$$mgh = \frac{1}{2} M v^2 + \frac{1}{2} m u_x^2 + \frac{1}{2} m u_y^2$$

Now,

$$u_x = \left(\frac{M}{m}\right) v$$

et

$$u_y = \left(\frac{M+m}{m}\right) v t_\theta$$

Substituting,

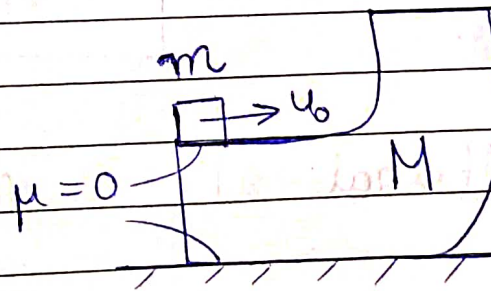
$$mgh = \frac{M}{2} v^2 + \frac{m \cdot M^2 v^2}{2 m^2} + \frac{m \cdot (M+m)^2 v^2 t_\theta^2}{2 m}$$

$$\Rightarrow mgh = \left(\frac{1}{2m}\right) [M m v^2 + M^2 v^2 + (M+m)^2 v^2 t_\theta^2]$$

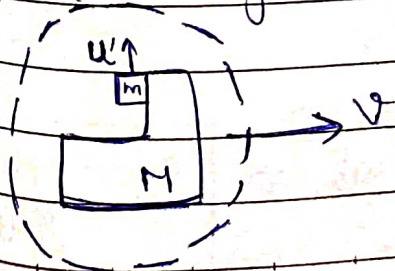
\Rightarrow

$$v = \sqrt{\frac{2 m^2 g h}{M m + M^2 + (M+m)^2 t_\theta^2}}$$

(V) a) find vel. of M when m is moving in vertical section.



A) Since obj in contact, vel. along X axis same at last



Consrv. Momentum along X axis.

\Rightarrow

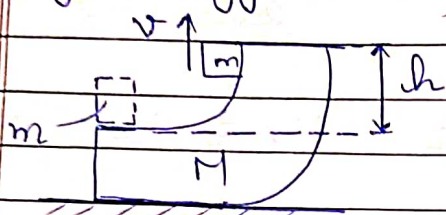
$$v = \left(\frac{m u_0}{M+m}\right)$$

b) find max. height attained by mass from its initial pt.

A) Let up vel. of $m = 'v'$

By energy Conserv.,

$$\frac{1}{2} m u_0^2 = mgh + \frac{1}{2} (M+m) \left(\frac{m u_0}{M+m} \right)^2 + \frac{1}{2} m v^2$$



$$\Rightarrow m u_0^2 = 2mgh + \frac{(m^2 u_0^2)}{(M+m)} + m v^2$$

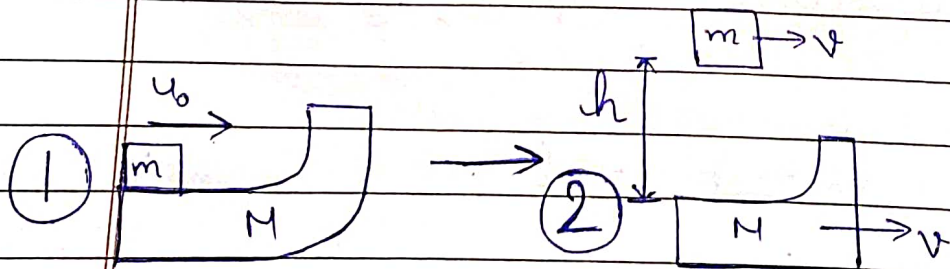
$$\Rightarrow v^2 = \left(\frac{M u_0^2}{M+m} \right) - 2gh$$

Now, $h_{\max} = \frac{u_y^2}{2g} = \frac{M u_0^2}{2g(M+m)} - h$

Wrt initial post., $H = h_{\max} + h$

$$\Rightarrow H = \frac{M u_0^2}{2(M+m)g}$$

★ Alternat solⁿ - Apply Energy Conserv. wrt CoM.



$$E_1 = E_2 \Rightarrow \frac{1}{2} \left(\frac{Mm}{M+m} \right) u_0^2 = mgh \Rightarrow h_i = \frac{M u_0^2}{2(M+m)g}$$

(K₁)
(U₂)