

Introduction to Programming (CS 101)

Spring 2024



Lecture 12:

Recursion HW, Introduction to arrays, Midsem recap

Instructor: Preethi Jyothi

Based on material developed by Prof. Abhiram Ranade



Common C++ Errors

CS 101, 2025

Some common C++ errors (based on concepts studied so far)

- Using = (assignment) instead of == (equal to)
- Not enclosing a multiple-statement body within parenthesis { }
- Variable scope issues
- Dangling else
- Integer division when floats/doubles are required
- Operator precedence; use parentheses whenever precedence is unclear
- Lossy type casting. E.g., `int i = 32; bool b = i;`
- Loop limits being off by one (e.g., using '`i = 0; i <= n`' instead of '`i = 0; i < n`' for `n` iterations)
- Division by zero
- Sequentially address compiler errors; errors could compound

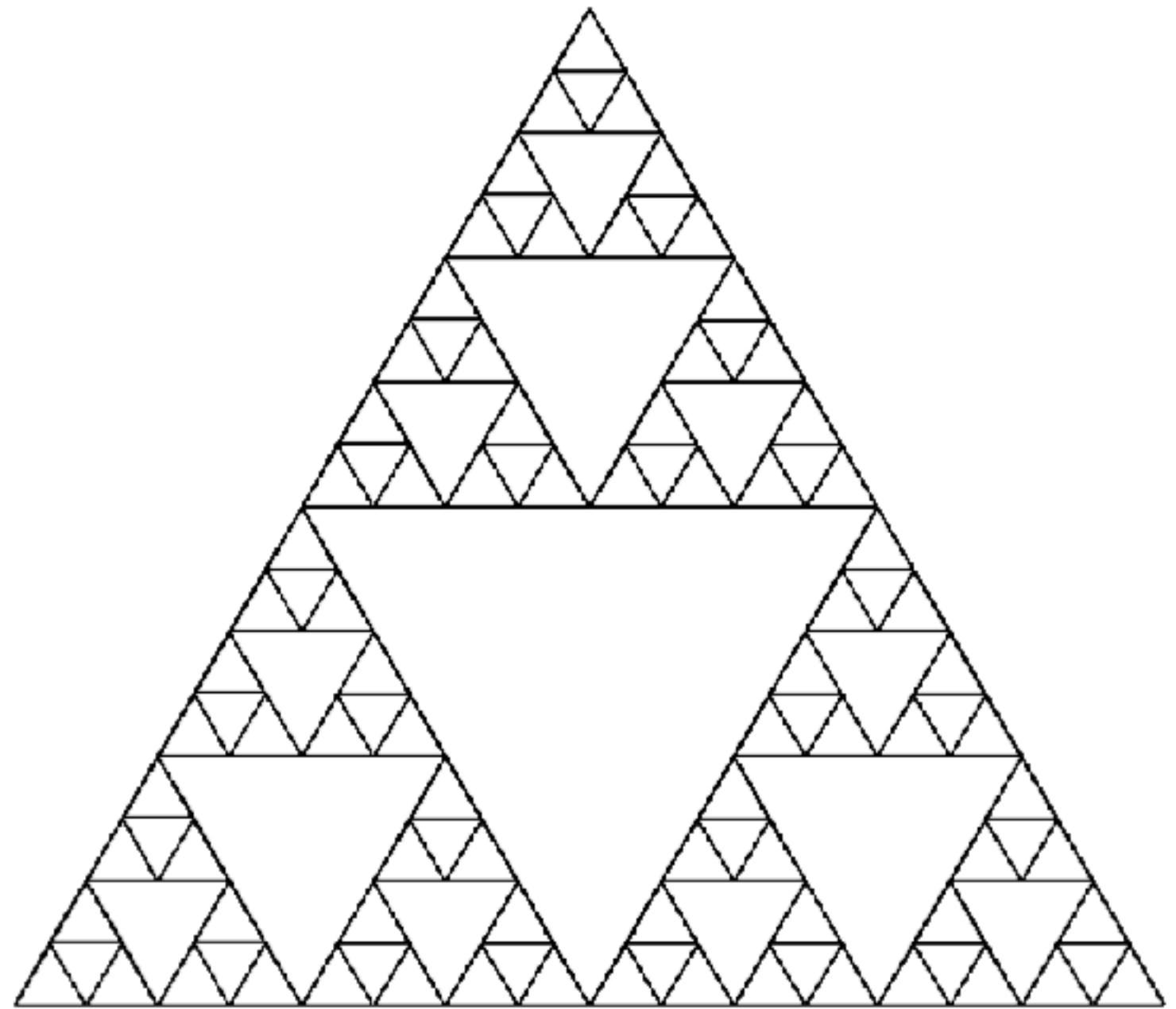


Recursion problems

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Homework Exercises

Write a recursive program to draw the following fractal with repeating equilateral triangles

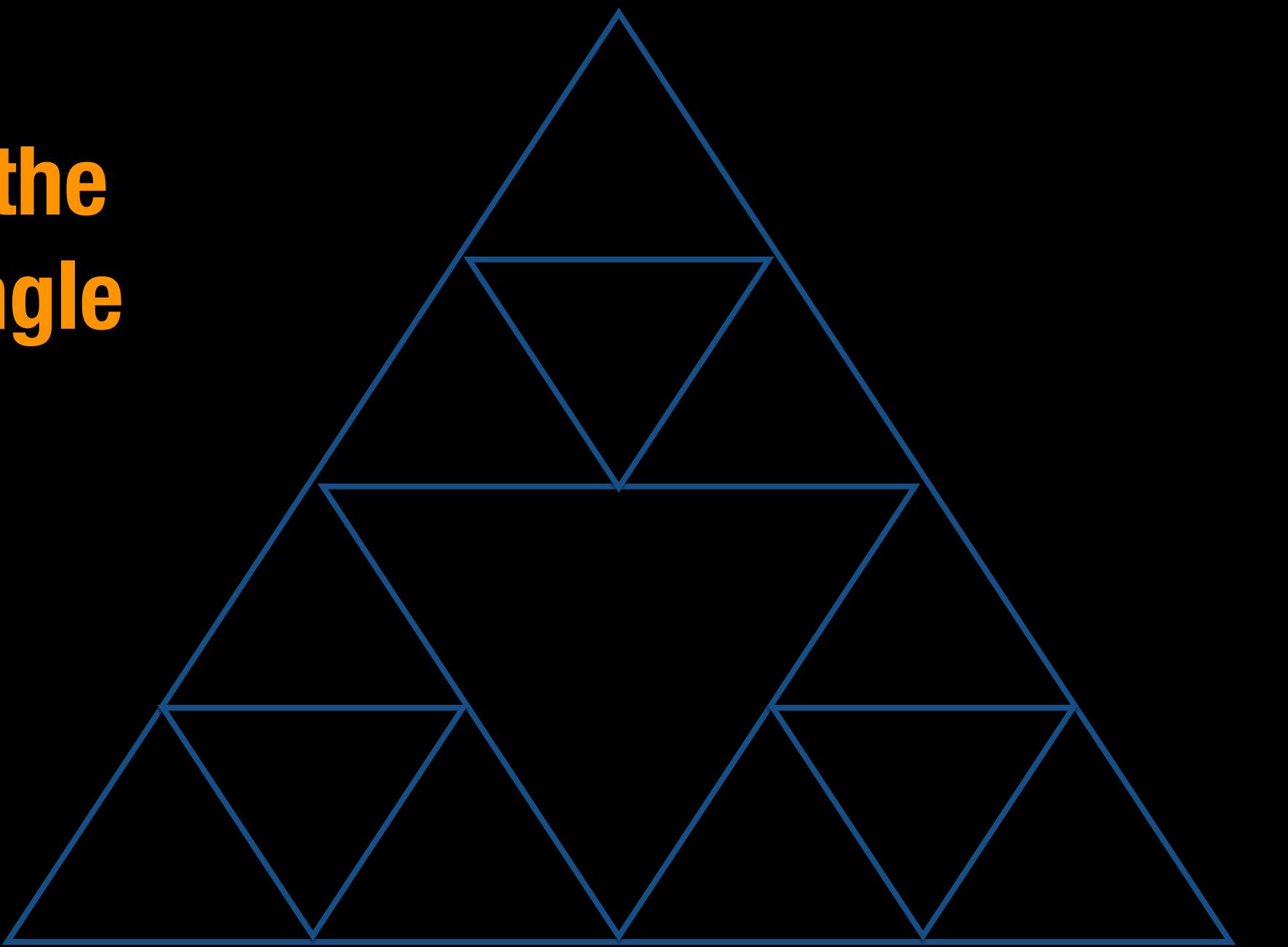


Write a recursive function to print out all permutations of a string. Assume the string is a single word. If there are duplicates, you can print them all out.

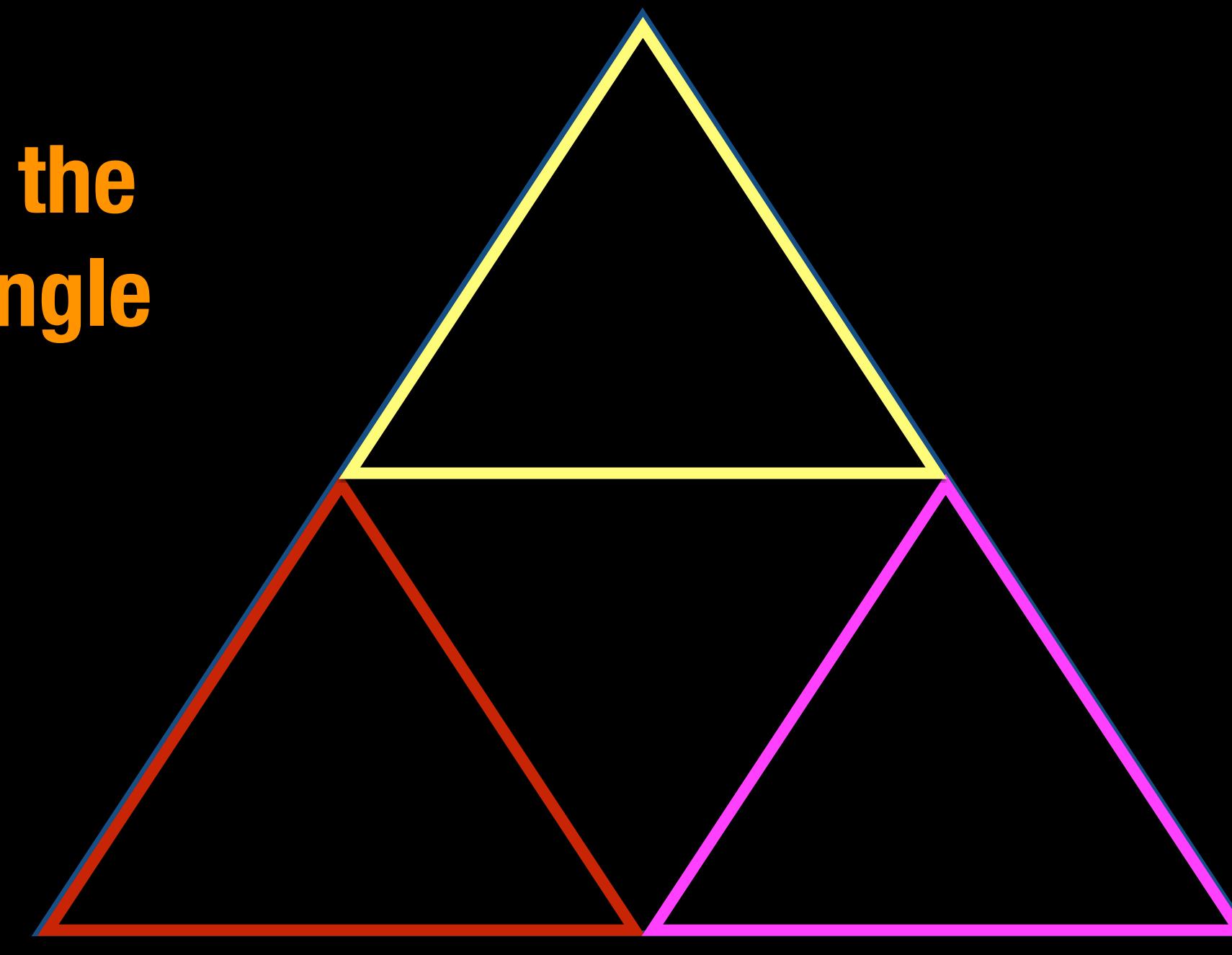
If the input is "out", your code prints:

out
otu
uot
uto
tou
two

Unpacking the fractal triangle



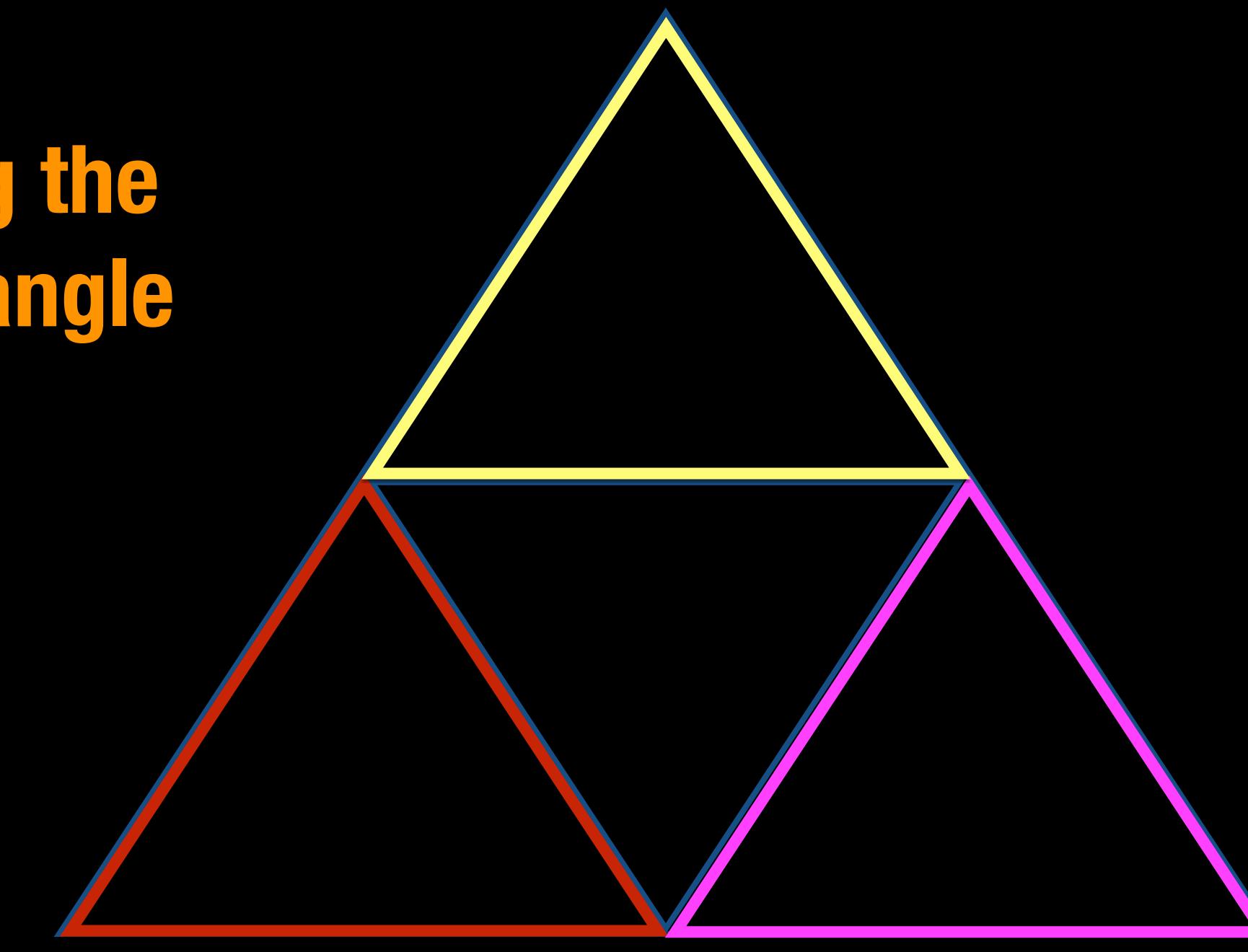
Unpacking the fractal triangle



```
void dtriangle(double side, int level) {  
    for(int i = 0; i < 3; i++) {  
        forward(side); left(120);  
    }  
    if(level == 0) return;  
    :
```

```
    if (level == 1) {  
        for(int i = 0; i < 3; i++) {  
            forward(side/2); left(120);  
        }  
        penUp(); forward(side/2); penDown();  
        for(int i = 0; i < 3; i++) {  
            forward(side/2); left(120);  
        }  
        penUp(); left(120); forward(side/2);  
        right(120); penDown();  
        for(int i = 0; i < 3; i++) {  
            forward(side/2); left(120);  
        }  
        penUp(); right(120); forward(side/2);  
        left(120); penDown();  
    }  
}
```

Unpacking the fractal triangle



```
void dtriangle(double side, int level) {
    for(int i = 0; i < 3; i++) {
        forward(side); left(120);
    }
    if(level == 0) return;
    :
```

```
    if (level == 1) {
        dtriangle(side/2, 0);

        penUp(); forward(side/2); penDown();

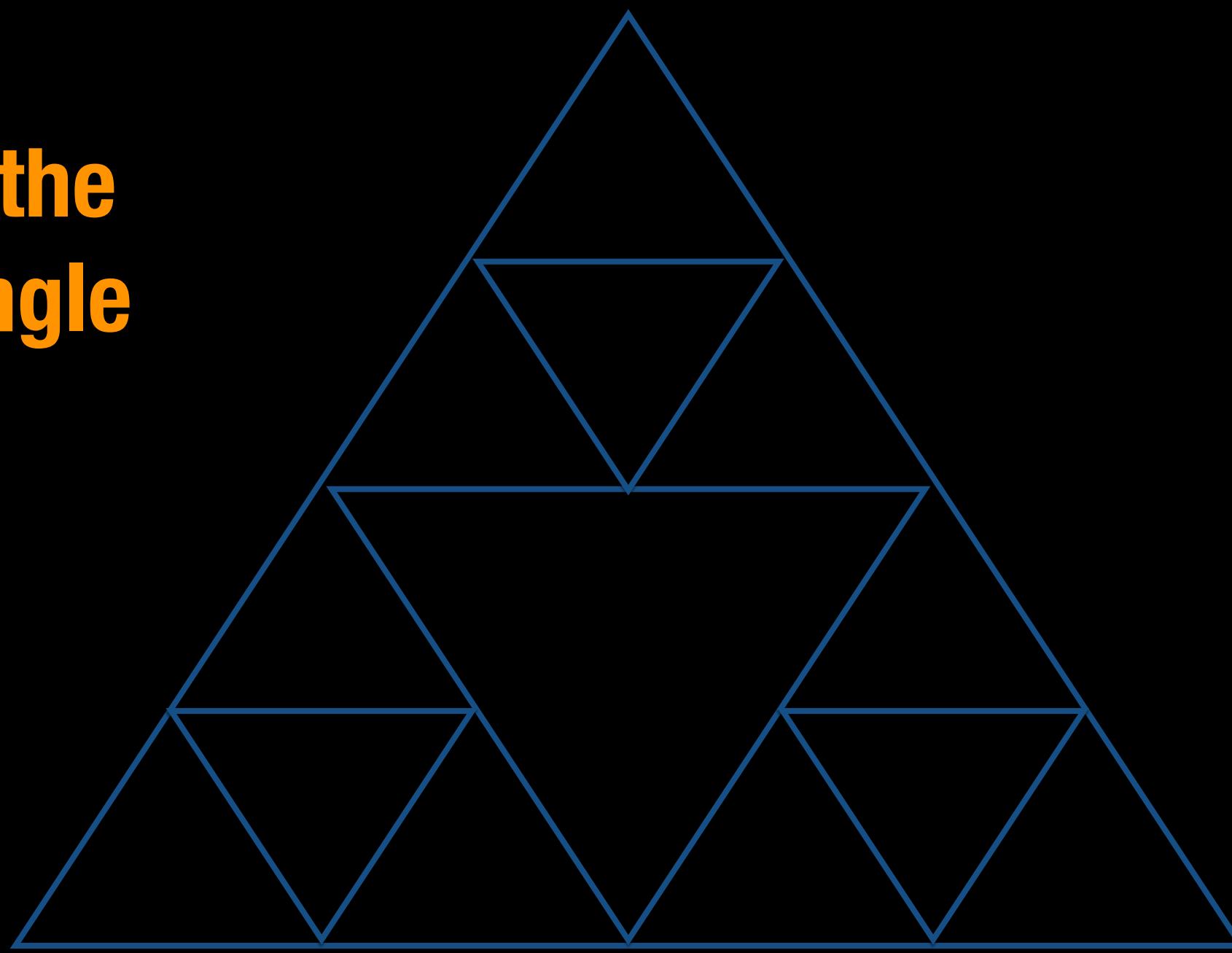
        dtriangle(side/2, 0);

        penUp(); left(120); forward(side/2);
        right(120); penDown();

        dtriangle(side/2, 0);

        penUp(); right(120); forward(side/2);
        left(120); penDown();
    }
}
```

Unpacking the fractal triangle



```
if (level == 1) {  
  
    dtriangle(side/2, 0);  
  
    penUp(); forward(side/2); penDown();  
  
    dtriangle(side/2, 0);  
  
    penUp(); left(120); forward(side/2);  
    right(120); penDown();  
  
    dtriangle(side/2, 0);  
  
    penUp(); right(120); forward(side/2);  
    left(120); penDown();  
}  
}
```

Print all permutations of a string using a recursive function

```
void permute(string& str, int l, int r) {  
    if(l == r)  
        cout << str << endl; //Base case  
    else {  
        for(int i = l; i <=r; i++) {  
            swap(str[l], str[i]);  
            permute(str, l+1, r);  
            swap(str[l], str[i]);  
        }  
    }  
}
```



Introduction to Arrays

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Example1: Counting vowels

- We want to read a word (in lowercase) as input and maintain counts of each vowel

```
int main() {  
    int Na=0, Ne=0, Ni=0, No=0, Nu=0; char c;  
    for(cin >> c; c >= 'a' && c <= 'z'; cin >> c) {  
        if (c == 'a') ++Na;  
        else if (c == 'e') ++Ne;  
        else if (c == 'i') ++Ni;  
        else if (c == 'o') ++No;  
        else if (c == 'u') ++Nu;  
    }  
    cout << "#a = " << Na << ", #e = " << Ne << ", #i = " << Ni  
         << ", #o = " << No << ", #u = " << Nu << endl;  
}
```

What if we
want to count the
occurrences of every
letter in the
alphabet?

26 counters! 😱

Example2: Sorting

- Read 3 numbers as input and print them in ascending order

```
int main() {  
    int a1, a2, a3;  
    cin >> a1 >> a2 >> a3;  
    if (a1 <= a2 && a2 <= a3)  
        cout << a1 << ", " << a2 << ", " << a3 << endl;  
    else if (a1 <= a3 && a3 <= a2)  
        cout << a1 << ", " << a3 << ", " << a2 << endl;  
    else if (a2 <= a3 && a3 <= a1)  
        cout << a2 << ", " << a3 << ", " << a1 << endl;  
    else if (a2 <= a1 && a1 <= a3)  
        cout << a2 << ", " << a1 << ", " << a3 << endl;  
    else if (a3 <= a1 && a1 <= a2)  
        cout << a3 << ", " << a1 << ", " << a2 << endl;  
    else if (a3 <= a2 && a2 <= a1)  
        cout << a3 << ", " << a2 << ", " << a1 << endl;  
}
```

What if we want to sort n numbers?

Will need $n!$ checks 😱

Arrays

- Arrays let us declare and use a large number of variables (of the same type)
- Syntax:

```
data-type array-name [ number ] ;
```

- Example: `int N[26];`
- Each variable in the array is referred to using an index: e.g., `N[i]`
- The first element is `N[0]` and the last element is `N[number - 1]`

Counting letters of the alphabet using an array

```
int N[26];  
  
for(int i = 0; i < 26; i++)  
    N[i] = 0;  
  
char c;  
  
for(cin >> c; c >= 'a' && c <= 'z'; cin >> c)  
    N[c-'a']++;  
  
for(char c = 'a'; c <= 'z'; c++)  
    cout << "#" << c << " = " << N[c-'a'] << endl;
```

Accessing array elements

- Setting values during initialization:
 - Explicitly: `int N[3] = {-1, 0, 1};`
 - Can initialize a few elements, and have the rest all set to 0
 - `int N[26] = {1}; // N[0] = 1, N[i] = 0 for all i from 1 to 25`
 - `int N[26] = {};` // all values are set to 0
 - At any point (not just initially), we can assign values one by one. E.g., `N[i] = i;`
 - Cannot assign to an array variable itself
 - `int N[26];`
 - `N = N;` //error: array type is not assignable

Counting vowels

- To read in a word (lower case) and count the vowel occurrences

```
int main() {
    char c, vowels[] = {'a', 'e', 'i', 'o', 'u'};
    int N[5] = {};
    for(cin >> c; c >= 'a' && c <= 'z'; cin >> c)
        for (int i=0; i<5; i++)
            if(c == vowels[i]) {
                N[i]++;
                break;
            }
    for (int i=0; i<5; i++)
        cout << "#" << vowels[i] << " = " << N[i] << (i==4?" ":" ");
    cout << endl;
}
```

Array bounds

- It is the programmer's responsibility (rather than the compiler's) to ensure that when accessing an array, the index remains within bounds (i.e., $0 \leq \text{index} \leq \text{number of elements} - 1$)
- E.g., the compiler will not complain/warn about this:
 - `int X[10], n; cin >> n; X[n] = 1;`
- Instead include a bound-check: `if (n>=0 && n<10) X[n]=1; else ...`
- Or enforce index bounds in the program logic (e.g., `X[abs(n)%10]`)
- If the array index is out of bounds, it can cause the program to behave in unspecified ways (possibly crash, or access other variables). (Remember the Crowdstrike bug?)

Palindrome check using arrays

- Read an n-letter word and check if it is a palindrome

```
int main() {  
    const int Nmax = 100; //array size has to be known at compile time  
    char text[Nmax];  
    int n; cin >> n;  
    if(n > Nmax) { cout << "Too long\n"; return -1; }  
    for (int i=0; i<n; i++) cin >> text[i];  
    for (int i=0; i<n/2; i++) {  
        if (text[i] != text[n-1-i]) {  
            cout << "Not a palindrome!\n"; return 1;  
        }  
    }  
    cout << "Palindrome!\n";  
}
```



Midsem Recap

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Midsem Recap (IA)

Match (A) with one of (i), (ii), (iii) which is equivalent

(A) `if(a > 10 && b > 10) f();`

(B) `if(a > 10 || b > 10) f();`

i

(i) `if (a > 10) f(); else if (b > 10) f();`

ii

(ii) `if (a > 10) f(); if (b > 10) f();`

(iii) `if (a > 10) if (b > 10) f();`

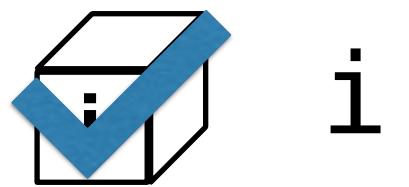
iii

Midsem Recap (IB)

Match (B) with one of (i), (ii), (iii) which is equivalent

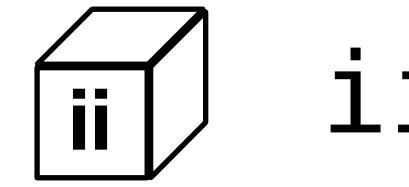
(A) `if(a > 10 && b > 10) f();`

(B) `if(a > 10 || b > 10) f();`



i

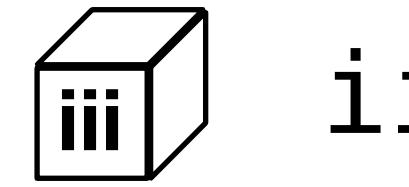
(i) `if (a > 10) f(); else if (b > 10) f();`



ii

(ii) `if (a > 10) f(); if (b > 10) f();`

(iii) `if (a > 10) if (b > 10) f();`



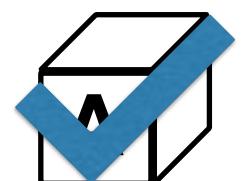
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Midsem Recap (IIA)

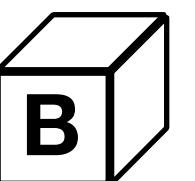
Say we want to set the j^{th} least significant bit of a number to 0 . For example, if the binary representation of a `short int num` is `0000000000101101` and $j=3$, `num` should become `0000000000101001`

We want to do this in a single statement using bitwise operators. Does the following expression achieve the desired outcome? Explain why or why not.

```
num ^= (num & (1 << (j-1)));
```



Yes



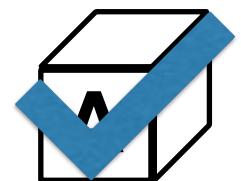
No

Midsem Recap (IIB)

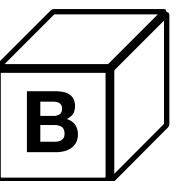
Say we want to set the j^{th} least significant bit of a number to 0 . For example, if the binary representation of a `short int num` is `0000000000101101` and $j=3$, `num` should become `0000000000101001`

We want to do this in a single statement using bitwise operators. Does the following expression achieve the desired outcome? Explain why or why not.

```
num &= ~(1 << (j-1));
```



Yes



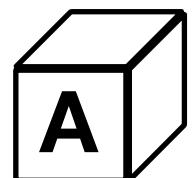
No

Midsem Recap (IIC)

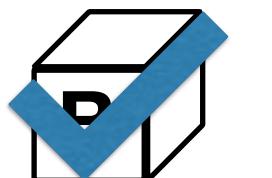
Say we want to set the j^{th} least significant bit of a number to 0 . For example, if the binary representation of a `short int num` is `0000000000101101` and $j=3$, `num` should become `0000000000101001`

We want to do this in a single statement using bitwise operators. Does the following expression achieve the desired outcome? Explain why or why not.

```
num |= (1 << (j-1));
```



Yes



No

Midsem Recap (III)

What is the output?

```
bool istrue() {  
    cout << "true\n";  
    return true;  
}  
  
bool isfalse() {  
    cout << "false\n";  
    return false;  
}  
  
int main() {  
if(isfalse() || !(true && !isfalse()))  
    cout << "true\n";  
}
```

A false
 false

B false
 false
 true

C false

D false
 true

Midsem Recap (IV)

What do each of the following statements output?

```
char c1 = 'A', c2 = '6'; //ASCII codes of '6', 'A', 'a': 54,65,97
```

```
char c = c1 + c2 - '0'; cout << c; { G } output
```

```
char c = c1 + c2; cout << c; { w } output
```

```
char c = c1 + int(c2); cout << c; { w } output
```

```
char c = c1 + (1<<1) + (1<<2); cout << c; { G } output
```

```
char c = c1 + 0xF-9; cout << c; { G } output
```

Midsem Recap (V)

Fill in the blank below to find the largest digit in a given non-negative number. Note `max(x, y)` returns the maximum of integers x and y.

```
int findLargestDigit(int n) {  
    int md = 0;  
    while(n > 0) {  
        md =  ;  
        n /= 10;  
    }  
    return md;  
}  
  
int main() {  
    int n;  
    cin >> n;  
    cout << findLargestDigit(n) << endl;  
}
```

Midsem Recap (V)

Fill in the blank below to find the largest digit in a given non-negative number. Note `max(x, y)` returns the maximum of integers x and y.

```
int findLargestDigit(int n) {  
    int md = 0;  
    while(n > 0) {  
        md = max(md, n%10);  
        n /= 10;  
    }  
    return md;  
}  
  
int main() {  
    int n;  
    cin >> n;  
    cout << findLargestDigit(n) << endl;  
}
```